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| | (CCS) | T3W3-5 • CHARACTER DESIGNER • CA2 MANIPULATION ASSIGNMENT NAME:() CLASS: SEC 2_ |
| ROUGH SKETCH & FINAL OUTLINE A. DUPLICATE DOCUMENT | | |
| | | |
| | _ | Close Basic Shapes document |
| | _ | Click on the 3 dots |
| 3. | _ | Click on Select Document |
| | _ | Click on Duplicate Document |
| 5. You will see 2 identical artworks. Open 1. B. MERGE BASIC SHAPES LAYERS | | |
| 6. | | Double-tap & hide your Digital Tracing and Adobe Stock layers. |
| 7. | | Go to the top Basic Shapes layer and tap once. |
| 8. | | Click on Merge Down. |
| 9. | | Merge all the Basic Shapes layers. |
| 10 | | Reduce Basic Shapes layer opacity to 20%. |
| C. STA | ١RT | ROUGH SKETCH |
| 11 | | Create a new Draw Layer. |
| 12 | | Select the pointed brush. |
| 13 | | Change the brush size to 2.5. |
| 14 | | Change brush colour to medium blue. |
| 15 | | Start sketching the body following and combining the basic shapes you have drawn. |
| | | Use the Shape tool to help you to draw straight and curved lines. FACIAL EXPRESSION |
| 17 | | For the head, draw a circle. |
| 18 | | Depending on which direction the head is facing, draw the head guidelines . Use the Shape I to draw curved lines. |
| | | |
| 19 | | Follow the guidelines to draw the eyes. |
| 20 | | Which facial expression on page 2 matches your character's R3ICH value/personality? |
| E EIN | | aw the facial expression that best suits it. |
| | _ | ROUGH SKETCH |
| 21 | | Sketch out all the other rough details of the animal body and head . This process should be ck and messy. |
| F. STA | • | FINAL OUTLINE |
| 22 | | Create a new Draw Layer. |
| | _ | Select the pointed brush. |
| | _ | Change the brush size to 6 . |

26. Start **neatly** drawing the **final outline** of the head and body, based on your rough sketch.

27. lacksquare Use the **Shape tool** to help you to draw straight and curved lines.

25. Change the brush colour to **black**.

28. Finish body and head by end of Week 5.

29. Go to ccssart.weebly.com to <u>upload to Padlet.</u>

Your Manipulated Character Design (CA2 40%) will:

A. Be Clear & Complete

with clearly drawn lines and shapes (25m)

B. Be Detailed

with animal features & textures, e.g. fur, patterns, scales, claws (25m)

C. Be Relevant

to Saving the Environment (25m)

D. Show Balance & Contrast

with the use of contrasting Basic Shapes that are balanced on both ends (25m)

