



Through School To Nation

CHANGKAT CHANGI SECONDARY SCHOOL
ART & DESIGN
TERM 1 WEEK 6
BASIC SHADING TECHNIQUES

Section A: Theory	12
Section B: Practical	13
Total	25
Note: This mark is included in the CA1	
Parent's or Guardian's Signature	

NAME: _____ () CLASS: _____ DATE: _____

Section A: Theory (12 marks)

Read the questions carefully. Write down the answers in the spaces provided below.

1) Identifying: Name two different types of drawing techniques. (2m)

a) _____

b) _____

2) Defining: What is smooth blending? (1m)

3) Defining: What is stippling? (1m)

4) Understanding: What is the difference between smooth blending and stippling? (2m)

5) Defining: What is value? (1m)

6) Defining: What is low key? (1m)

7) Defining: What is high key? (1m)

8) Applying: How does the method stippling be applied with the use of technology? (1m)

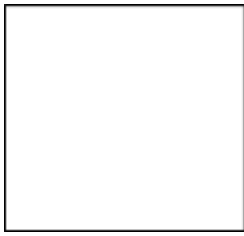
9) Artist Reference: Name one artist who has applied the smooth shading technique. Give the title of the artwork. (1m)

10) Artist Reference: Name one artist who has applied the stippling technique. Give the title of the artwork. (1m)

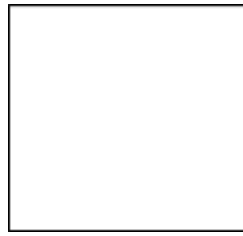
Section B: Practical (13 marks)

Fill in the spaces below with the appropriate drawing techniques.

11) Draw and indicate the drawing techniques used in the box and space provided (**Use a pencil**) (2m)



a) _____



b) _____

12) Show the specific drawing techniques in the box provided and include tonal values to it.

(a) Smooth Shading (1m) (b) Stippling (1m)

Light  Dark
Smooth shading (**Use a range of pencil**)



2B

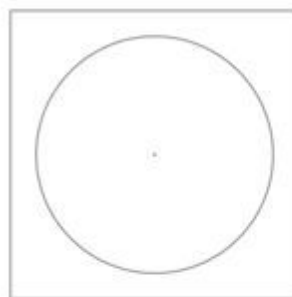
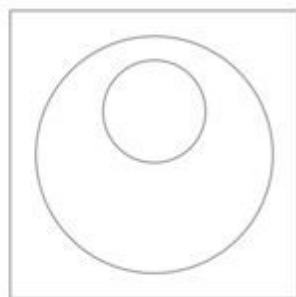
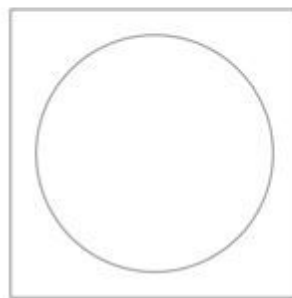
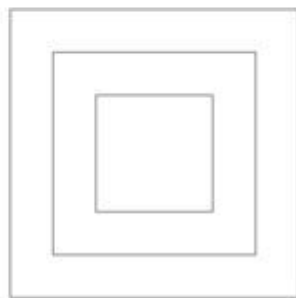
4B

6B

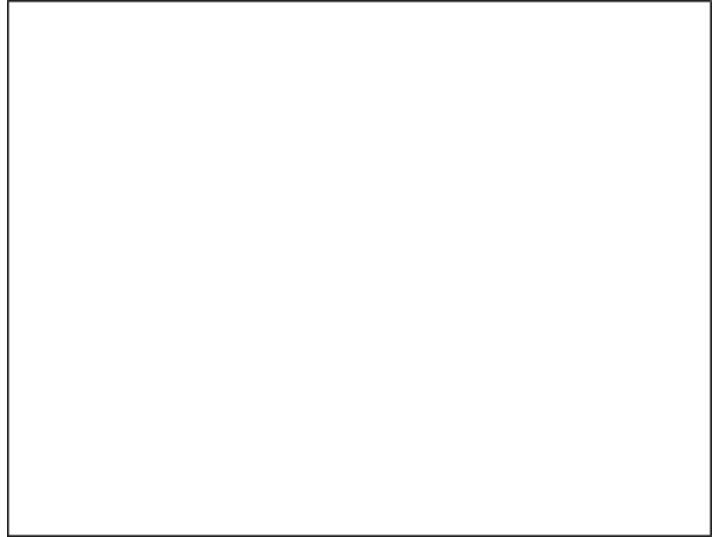
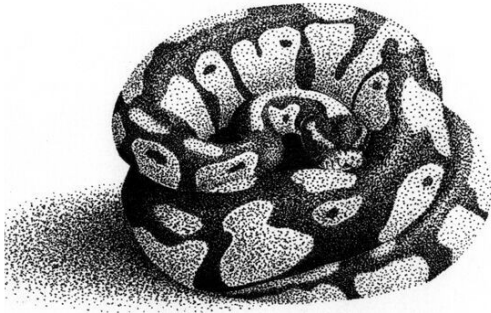
Stippling (**Use a range of markers**)



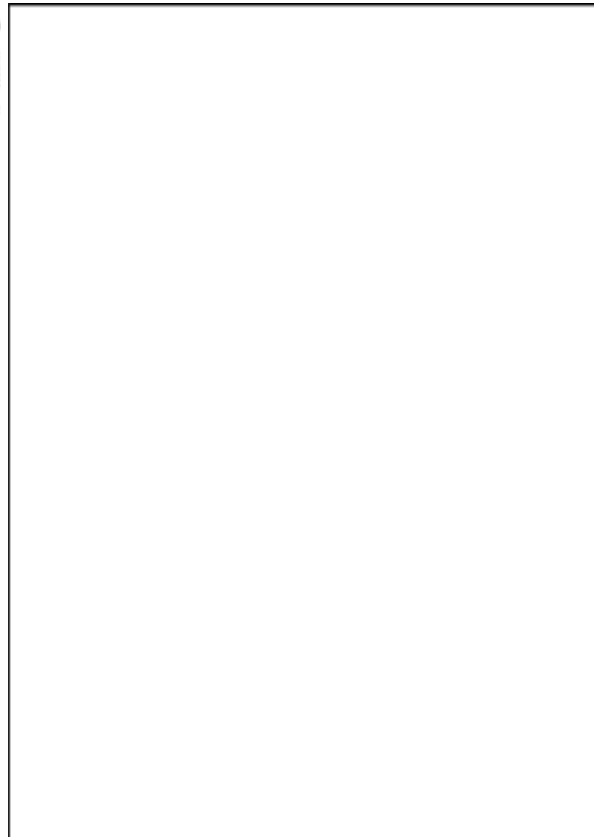
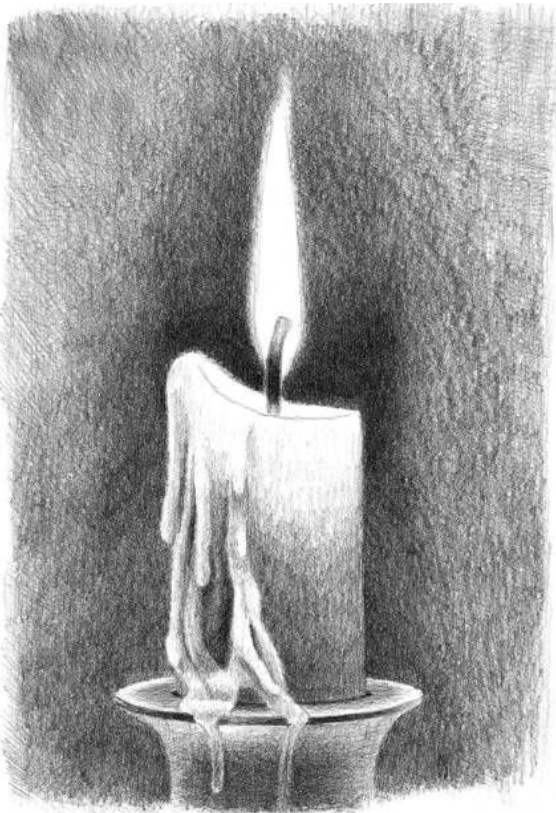
13) Include tonal shading in the box provided. (**Use a range of pencil**) (4m)



13) Include the techniques of stippling to show value of the drawing to give the snake a 3 dimensional form.
(Use a range of markers) (3m)



14) Include the techniques of smooth shading to show value of the drawing to give the candle a 3 dimensional form.
(Use a range of pencil) (2m)



-End-